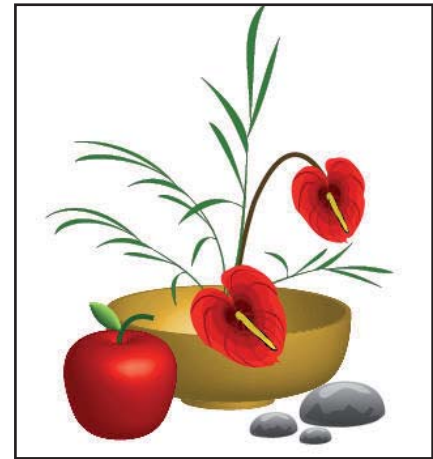


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Create objects with stunning 3D effect

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“Rendering objects in perspective is a time-honored way to give printed materials the illusion of depth. However, many of us are continuously stumped by the intricacies of the 3D effect dialog box. In this tip, let’s decipher the Revolve command and start making stunning illustrations.”



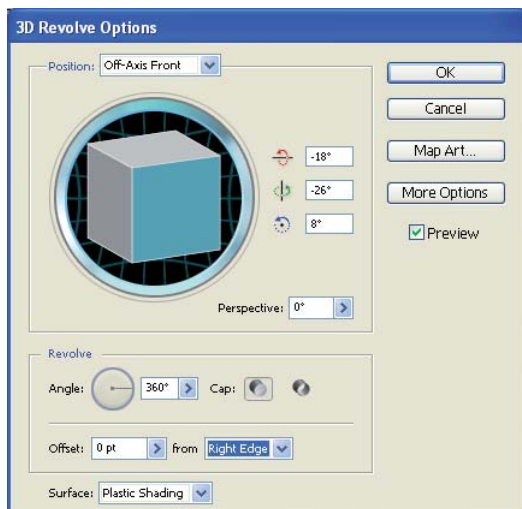
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Create the bowl

- 1) Let's start by drawing the shape below.



- 2) Select the shape and choose **Effect > 3D > Revolve**.
- 3) Adjust the settings as follows:



Create the apple

- 4) Draw the cross-section of the apple as follows:



Add a leaf for the apple

- 5) Use the **arc tool** and create 2 arcs as follows:



- 6) Select the 2 arcs and choose **Object > Blend > Make**.

Assemble the design

- 7) Open a brush library by selecting **Windows > Brush Libraries > Foliage_Leaves**.
- 8) Open another brush library by selecting **Windows > Brush Libraries > Foliage_Flowers**.
- 9) Using the **paintbrush tool**, paint some leaves and put in some flowers.

Ta-da! Your design is done.

