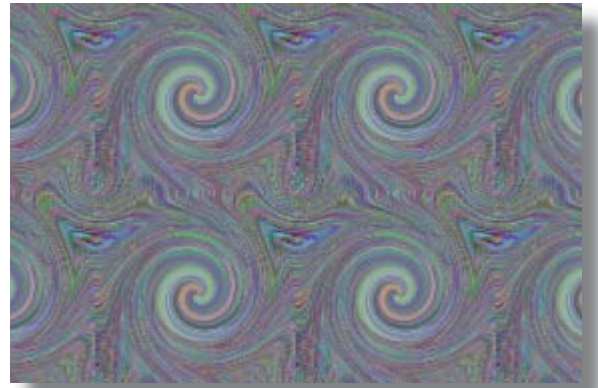


*published on 5th April 2006*

## Creating Seamless Pattern



BY SHIRLEY TAN

*Chief Instructor*

“Before we begin, let’s define what is a pattern: A pattern is an image that is repeated, or tiled, when you use it to fill a layer or selection. Once created and stored in the library, you can use these patterns in pop-up palettes in the options bar for the Paint Bucket, Pattern Stamp, Healing Brush, and Patch tools, as well as in the Layer Style dialog box..s with me and learn the latest, shortest possible method.”

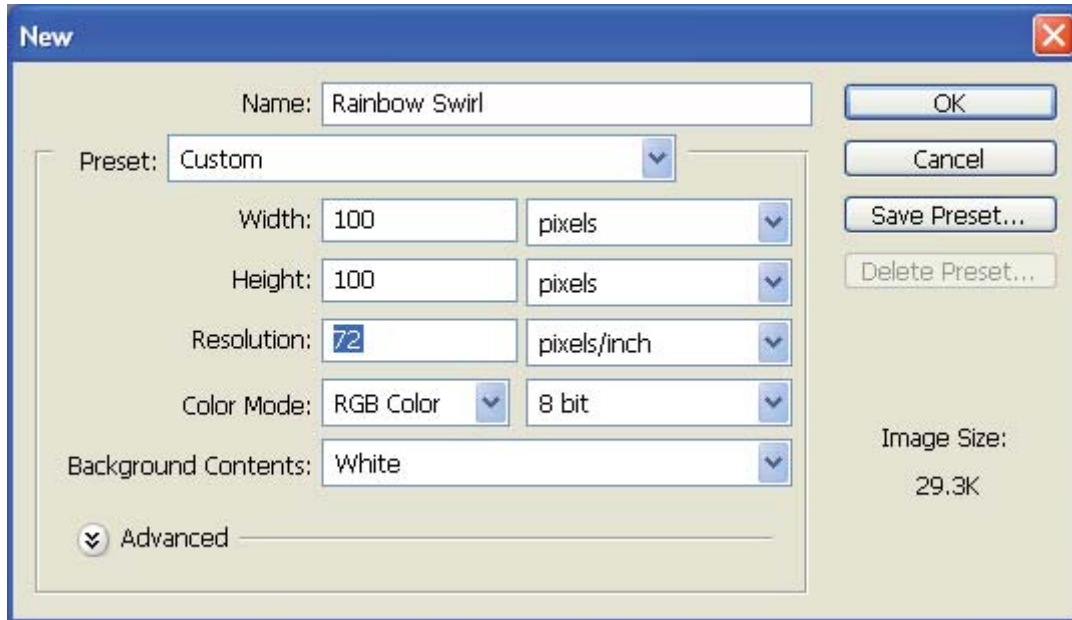


**Shirley Tan**  
*The #1 Adobe Certified  
Instructor in SEA*

## Create the tile

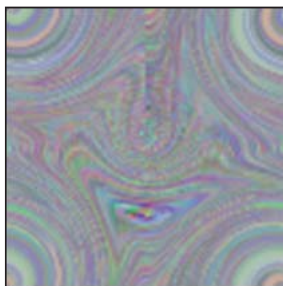
- 1) Choose **File > New**.

*I recommend a file of about 100 pixels by 100 pixels*



- 2) Get ready, we are using a series of filters to create our pattern.

Filter > Noise > Add Noise	Amount: 200, Distribution: Gaussian
Filter > Blur > Radial Blur	Amount: 90, Blur method: Spin, Quality: Good
Filter > Distort > Polar Co-ordinates	Rectangular to polar
Filter > Other > Offset	Horizontal and Vertical : 50 pixels, Undefined Areas :Wraparound
Filter > Distort > Twirl	Angle: 550 degrees
Filter > Other > Offset	Horizontal and Vertical : 50 pixels, Undefined Areas :Wraparound

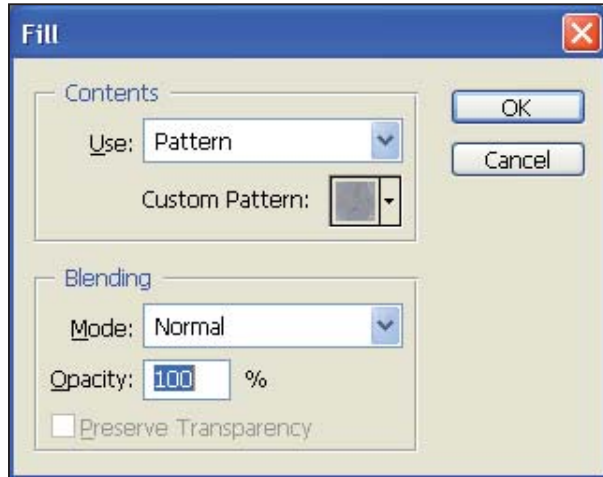


*If you are thinking: “That’s not very nice....”, don’t worry, this is not the final output yet. Hang on there and proceed to the next step and get ready to clap.*

- 3) Choose **Edit > Define Pattern** and give your pattern a name.

*Congratulations! You have just created your own seamless pattern tile.*

- 4) Choose **File > New** and start a new file of your desired size. I am using **300 pixels by 300 pixels**.
- 5) Choose **Edit > Fill** and select your pattern tile as the content.



*See the beautiful tiling? Gorgeous. If you are the adventurous type, go ahead and apply the Hue/Saturation adjustments on it and create your own magic!*

