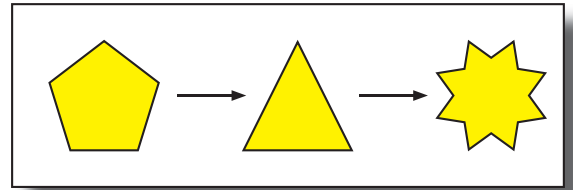


published on 10th October 2006

Changing Polygons and Stars



BY SHIRLEY TAN

Chief Instructor

“Ever been frustrated by the fact that you can’t modify an existing polygon or star after you have drawn them in InDesign?”

If so, this tip is written specially for you. I have been sharing with my participants in class and had relieved many of this frustration. Join me in this tip and you will be able to dynamically update your existing objects.”



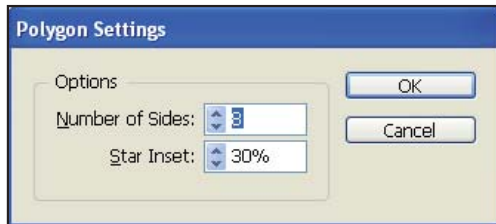
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Setting the values for Polygon

Users who have drawn polygon or star in InDesign have always been upset that they can't change the settings (number of points or sides) after drawing them. Most of us get around this by deleting existing shapes and re-drawing them, wasting precious design efforts.

Good news is that I am about to share a tip that allows you to modify your existing shapes in a jiff! Horray!

- 1) Double-click the **Polygon tool**.



- 2) Change the values for **Number of Sides** and **Star Inset** if you are intending to work with stars.
- 3) Select your existing polygons or stars and choose **Object > Convert Shape > Polygon**.

The settings that you have entered in the dialog box earlier will now take effect and Viola! your existing shape has just been modified.

Remember to check our Trainers' Lounge regularly for more of such secrets and tips. See you soon.